

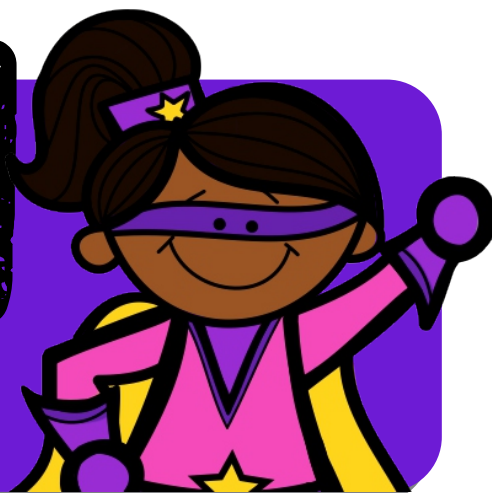
# Let's get learning!

Choose a set of games and activities.

set 1



set 2



set 3



set 4



🏠 kindergarten



week 1

week 2

week 3

week 4

week 5

week 6

week 7

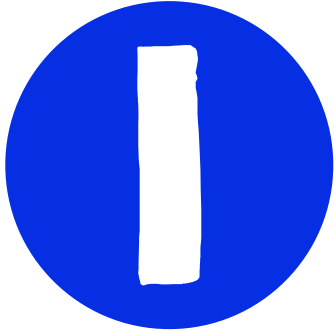
week 8

week 9



superhero  
thinking!





bees and honey



sign match



animal habitats click and  
match



following directions birthday



I need more mouse  
movement practice.



I need more mouse  
clicking practice.



bees and honey



read from left to right

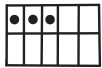


trace 1  

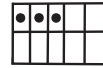
•	•	•	



3-2-1 snack



trace 2



click spider 2's



click 2 flowers



match shapes



I need more mouse  
movement practice.



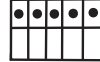
I need more mouse  
clicking practice.



bees and honey



animal sounds



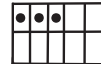
dinosaur 2d shape hunt



shape recognition



trace 3



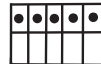
pop bubble 3's



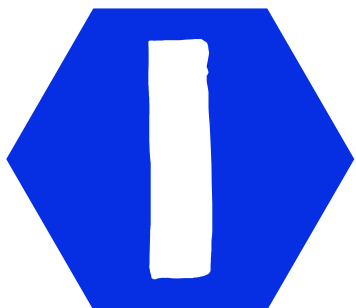
click 3 flowers



follow directions messy attic



listen to description -  
ocean animals



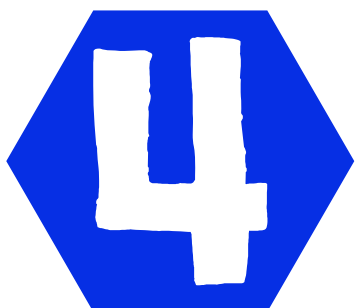
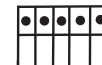
Tt



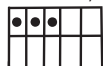
visual discrimination



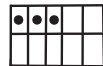
mr. noodle



grover rhyming



trace 5



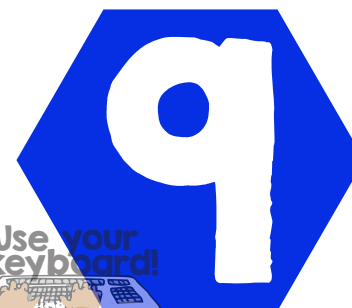
pop tire 5's



click 5 leaves



follow directions - tina's bugs



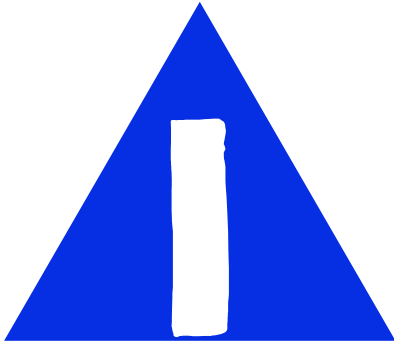
Use your keyboard!



type and hear alphabet



# week 5



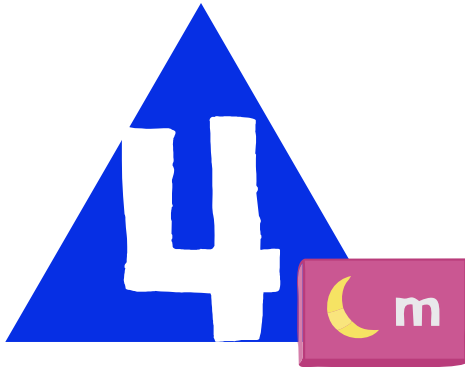
Mm



sort by color



abc order movie



monkey match



blooming bubbles



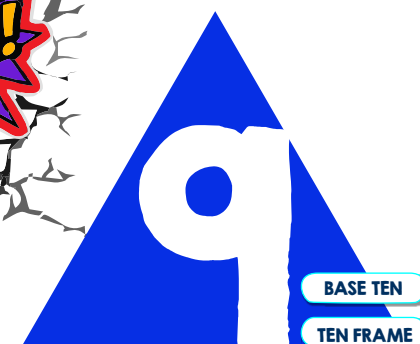
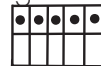
explore different fonts



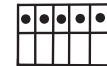
grover rhyme



beginning sound goop



five frame flash cards



BASE TEN FIVE FRAMES  
TEN FRAME MULTIPLE TEN FRAMES



Aa



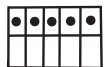
short a song



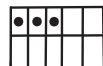
-at



sort by attributes



trace 6



click 6 leaves



elmo rhyme



Growing Gardener

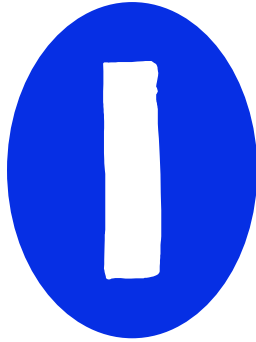


blooming bubbles



shapes in the world





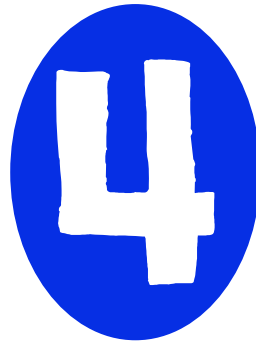
Ss



trace 7



pop 7 balloons



explore different fonts



BASE TEN

FIVE FRAMES

TEN FRAME

MULTIPLE TEN FRAMES

five frame flash cards



cookie monster patterns



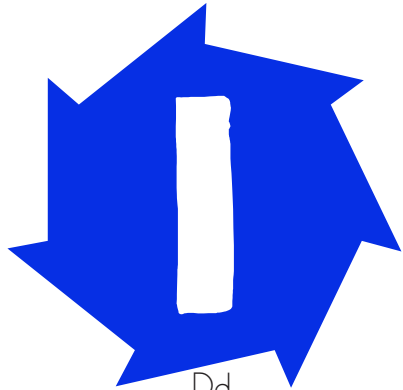
sorting with oscar



-at



what begins with Ss



Dd



trace 8



pop balloon 8's



problem solving dinosaurs



penguin patterns



short a song



-an

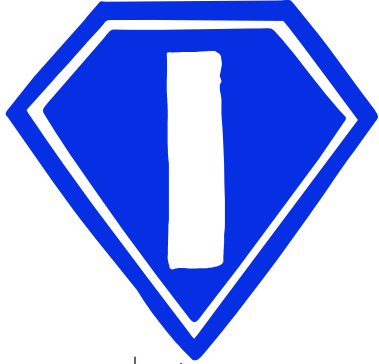


match numbers and  
objects 1-10



sort into 3 categories





short a song



M m

abc match



count 1-9



pattern maze



sorting bottle caps with venn diagram



write lowercase letters



BASE TEN

FIVE FRAMES

TEN FRAME

MULTIPLE TEN FRAMES

five frame flash cards



jumping rhymes



beginning sound goop



Images belong to the respective linked websites.



The Ocean



Brown Bear...



The Very Hungry Caterpillar



Sophie's Masterpiece



Moogie the Messy Beastie



If You Give a Mouse a Cookie



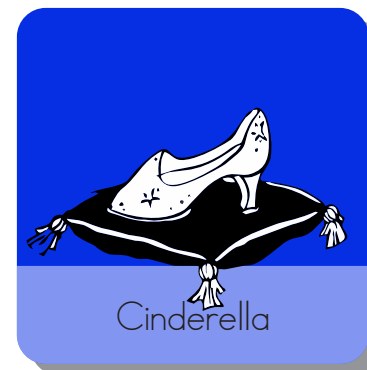
Sebastian's Roller Skates



Kissing Hand



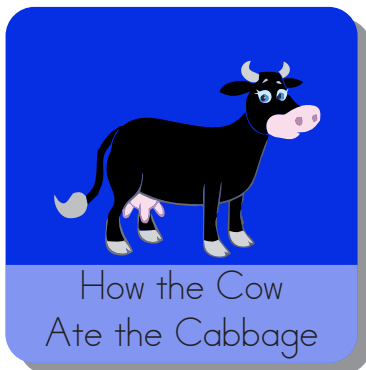
Rainbow Fish



Cinderella



How Full is Your Bucket



How the Cow Ate the Cabbage





week 1

week 2

week 3

week 4

week 5

week 6

week 7

week 8

week 9



superhero  
learning!



Gg



follow directions  
tina's bugs



sort animals by size and color



trace 9



collect 9's in maze



vegetable patterns



count 1-9



-an



big bird sounds





what begins with Gg



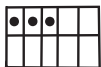
short a word machine



garfield rhyming



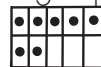
order numbers 0-10



1 to 10



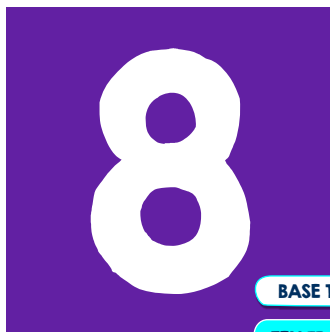
exploring capacity



beginning sound memory



beginning sound match



ten frame

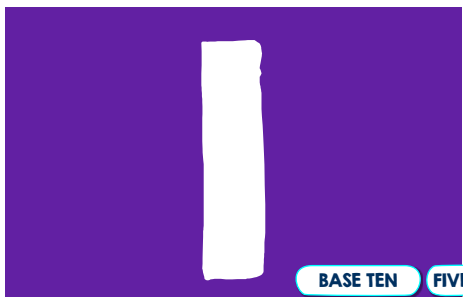


BASE TEN FIVE FRAMES  
TEN FRAME MULTIPLE TEN FRAMES



beginning sounds fishing





BASE TEN

FIVE FRAMES

TEN FRAME

MULTIPLE TEN FRAMES

ten frame



follow directions - tina's bugs



beginning sound match



Nn



what begins with Nn



zac the rat



gus and inky rhyming



Use your keyboard!

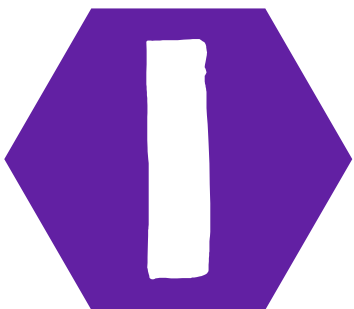


keyboard climber



upper-lowercase match dots





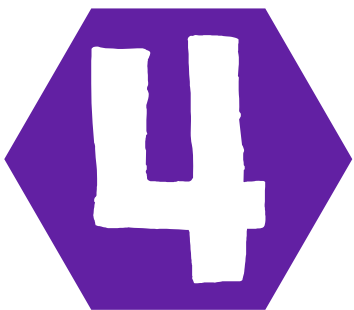
Ff



pattern block patterns



short o song



-ot



gus and inky beginning sounds



/sh/



order numbers to 10



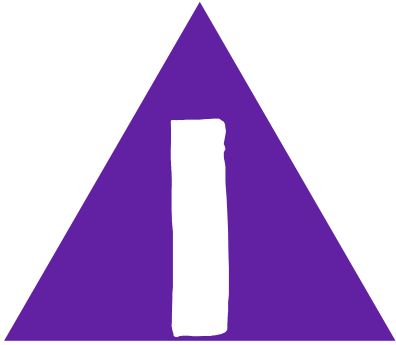
Use your  
keyboard!



keyboard climber



adding dice



Jj



order to 20



1 to 20



mox's shop



-ot



garfield rhyming



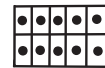
BASE TEN

FIVE FRAMES

TEN FRAME

MULTIPLE TEN FRAMES

ten frame



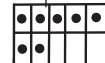
comparing height



rhyming match



2D shape sides





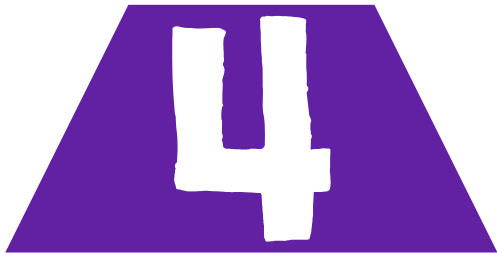
Pp



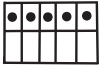
blending onset/rime



rhyming match



exploring capacity



lanolin's greenhouse  
sound - and +



blooming bubbles



compound words



silly turkey



gus and inky rhyming



Oo

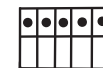


-og



BASE TEN FIVE FRAMES  
TEN FRAME MULTIPLE TEN FRAMES

ten frame



frog rhyming machine



twenties have a 2 video



lanolin's greenhouse sound - and +



/sh/



measuring with monkey

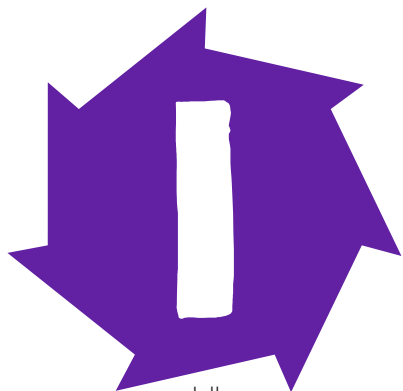


Use your keyboard!



measure with paperclips





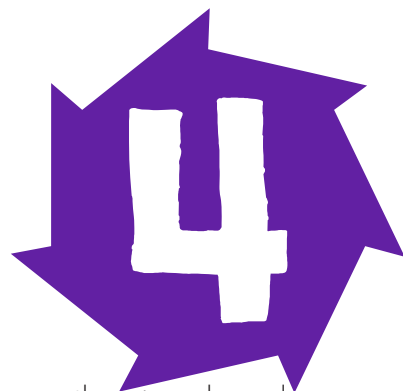
Hh



abc watermelon



picking pumpkin sounds



the gingerbread man



click on word in sentence



short o song



red dog comparing height



adding dice



fill ten frame



- 1 How many?
- 2 Build
- 3 Fill
- 4 Add
- 5 Play all





picking pumpkin sounds



listen only - comparisons



comparing height



/sh/



matching 2D/3D shapes



+ and - video



missing abc mice



mail numbers



decorate gingerbread house

Images belong to the respective linked websites.



Go  
Back  
Home



Chester's Way



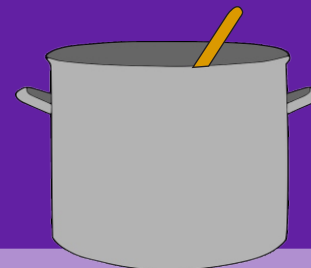
Duck and Cover



Duck Soup



A Bad Case of Stripes



Strega Nona



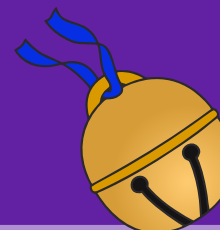
Dinosaurs



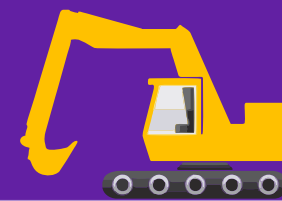
Bears Eat



Alexander and the  
Terrible, Horrible...



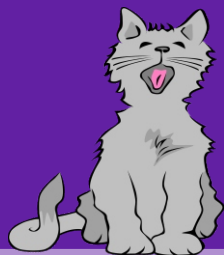
The Polar Express



My Father Runs  
an Excavator



I'm Not Cute



Me and My Cat





week 1

week 2

week 3

week 4

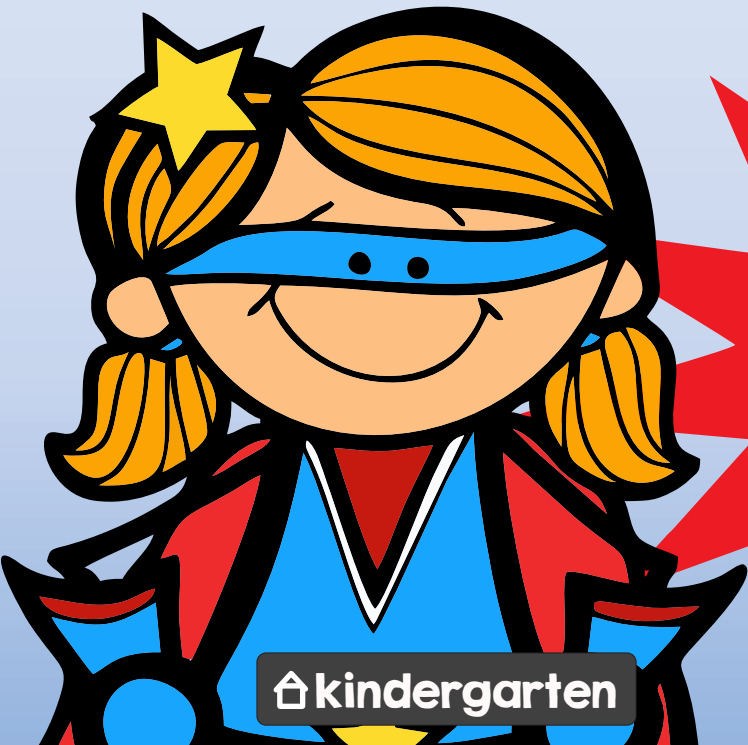
week 5

week 6

week 7

week 8

week 9



superhero  
reading!





Bb



explore addition and subtraction



comparing weight



sequencing gondolas



2D shape splat



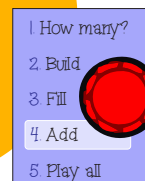
click and listen to baa baa black sheep



ending sounds fishing



add ten frame



order numbers 1-20





LI



/th/



mail numbers



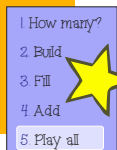
sandy math 3D shapes



alphabet order  
zoo story



alphabet soup



use ten frame



3D magical shape hunt



what begins with LI



letter sound bingo



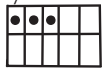
Ww



shape story



fuzzy lion ears



100th day



order numbers 0-20



1 to 20




what begins with Ww

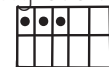


add ten frame

- 1 How many?
- 2 Build
- 3 Fill
- 4 Add
- 5 Play all




building cvc words





li



short i song



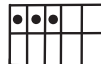
-ig



real vs. fantasy



number bingo



multiple ten frames

BASE TEN

FIVE FRAMES

TEN FRAME

MULTIPLE TEN FRAMES



candy machine tens/ones



/th/



sandy math 3d shapes



short i song



short i story



math match



number sequences to 30



Rr



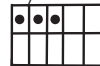
what begins with Rr



tens and ones cubes



fuzzy lion ears



identify 2D shape review



sort living/non-living



real vs. fantasy



BASE TEN FIVE FRAMES

TEN FRAME MULTIPLE TEN FRAMES

multiple ten frames



Cc



r controlled vowels ar



what begins with Cc



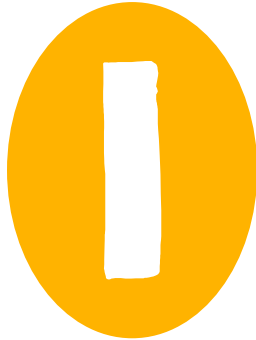
simple addition stories



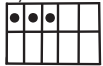
explore seasons



simple subtraction stories



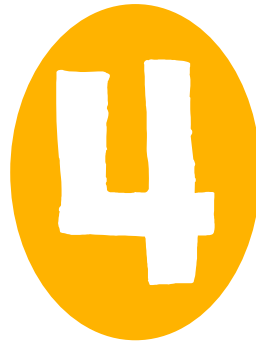
fuzzy lion ears



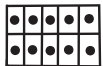
grouping animal kinds



Uu



candy machine tens and ones



bowling subtraction



chicken stacker



teen number bingo review



blending -ub



learn about +-



r controlled vowels or



short u song



teen number bingo review



Kk



number sequences to 50



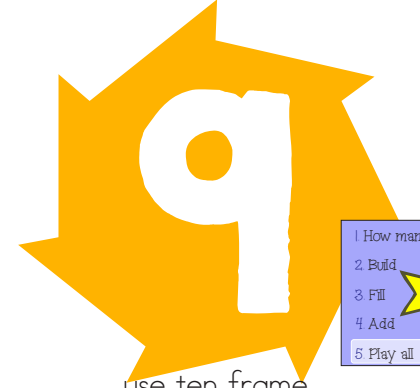
what begins with Kk



moon rock patterns



learn about +-



use ten frame

- 1 How many?
- 2 Build
- 3 Fill
- 4 Add
- 5 Play all







graphing fuzzbugs



short u story



-ug



calendar



count (start other than 1)



-o-e



100 number chart

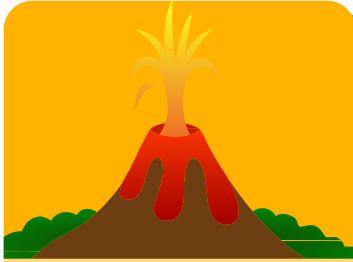


balloon pop subtraction



ones and tens log 10-20

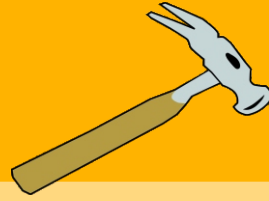
Images belong to the respective linked websites.



What is Science



Excuse Me



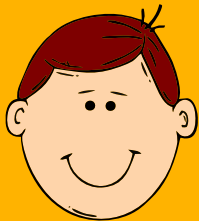
The Handy Girls



Enemy Pie



The Doorbell Rang



My Rotten Redheaded Older Brother



Old Hat New Hat



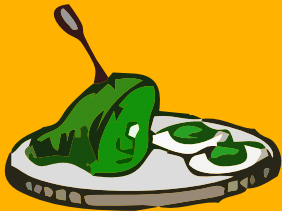
3 Billy Goats



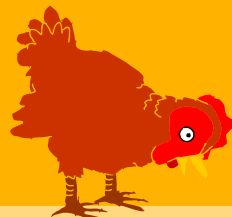
Bob



The Night I Followed The Dog



Green Eggs and Ham



The Little Red Hen





week 1

week 2

week 3

week 4

week 5

week 6

week 7

week 8

week 9



superhero  
practice!





Ee



short e song



-en



sight word memory



Level 1

adding bugs



silent e movie



-i-e



Tens  
10-90

base ten bingo



GOAL 2

marble math



pounce on cvc



spell cvc words



short e story



missing numbers 0-100



alphabet order



addem story



Xx



adding bugs

Level 2



word problems



# week 3

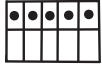


Use your keyboard!



10 penguins

what makes 10 penguins



letter planet digraphs



addem story



odd one out



abc barrels **GOAL - 3** ★



Yy



y as long e



shark tens and ones

59  
OR  
99



/ch/



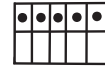
y as long e



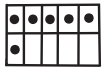
y as long e story



save the whale - make 10



what's missing ten frame



multiple ten frames

BASE TEN  
TEN FRAME  
FIVE FRAMES  
MULTIPLE TEN FRAMES



base ten memory

✓ BASE TEN



review blending hay loft



chunking



short vowel memory

Short Vowels



# week 5



Vv



sight word memory



addem story



59  
OR  
99

shark tens and ones



drumming up base ten



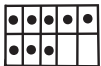
abc barrels

GOAL - 5★



10 penguins

what makes 10 penguins



/ch/



find number 100 chart

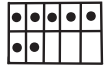




# week 6



making 10 save the whale



chicken stacker



Zz



y as a vowel



/wh/



subtract | splat



addem story



GOAL - ALL

abc barrels



3D shape splat



dance mat typing



chicken stacker



addem story



Qq



/wh/



subtract apples



-u-e



vowel movie



-i-e



# week 8



addem story



chicken stacker



treasure map spelling



-a-e



puzzle me words



subtract rabbits



blending bowl



subtraction word problems



penguin addition





# week 9



Easy  
Level 3

fast fribbit addition



chicken stacker



number bingo



puzzle me words



addem story



10 penguins

what makes ten penguins



blending bowl



rhyming river cross



good better best

audio books

Are you ready?

Let's learn more!

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Mr. Happy



Lilly's Big Day



Fantastic Frogs



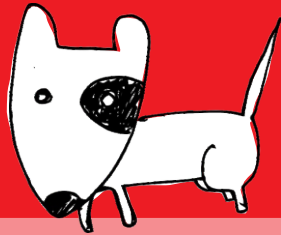
Stellaluna



Splish Splash Splat



Goldilocks



Harry the Dirty Dog



The Wishing Tree



Olivia



Goodnight Animals



Fancy Nancy



Brave Irene







<p><b>1</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Gg)</li> <li>- Match all sounds to appropriate letters. (Gg)</li> <li>- Understand and follow one- and two-step spoken directions.</li> <li>- Listen to one-syllable words and tell the beginning sounds.</li> <li>- Understand the alphabetic principle, which means that as letters in words change, so do the sounds. (-an)</li> <li>- Count, recognize, represent, name, and order a number of objects (9, 1-9).</li> <li>- Identify, sort, and classify objects by size, number, and other attributes. Identify objects that do not belong to a particular group.</li> <li>- Identify, copy, and make simple patterns with numbers and</li> </ul>	<p><b>2</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Gg)</li> <li>- Match all sounds to appropriate letters. (Gg, Aa)</li> <li>- Listen to one-syllable words and tell the beginning sounds.</li> <li>- Identify if words rhyme when given a spoken prompt.</li> <li>- Count, recognize, represent, name, and order a number of objects (1-10).</li> <li>- Compare the measurable attributes of two objects using appropriate vocabulary including taller/shorter, heavier/lighter, longer/shorter.</li> <li>- Count up to 20 objects that are in an order by answering the question "how many". (up to 10)</li> </ul>	<p><b>3</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Nn)</li> <li>- Match all sounds to appropriate letters. (Nn, Aa)</li> <li>- Understand and follow one- and two-step spoken directions.</li> <li>- Listen to one-syllable words and tell the beginning sounds.</li> <li>- Identify if words rhyme when given a spoken prompt.</li> <li>- Count, recognize, represent, name, and order a number of objects (identify 10-20).</li> <li>- Identify, copy, and make simple patterns with numbers and shapes.</li> <li>- Count up to 20 objects that are in an order by answering the question "how many". (up to 10)</li> </ul>
<p><b>4</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Ff)</li> <li>- Match all sounds to appropriate letters. (Ff, /sh/)</li> <li>- Listen to one-syllable words and tell the beginning sounds.</li> <li>- Understand the alphabetic principle, which means that as letters in words change, so do the sounds. (-ot)</li> <li>- Count, recognize, represent, name, and order a number of objects (order 0-10).</li> <li>- Identify, copy, and make simple patterns with numbers and shapes.</li> <li>- Represent addition with <u>objects</u>, fingers, and sounds to identify the meaning of addition as putting together and adding to.</li> <li>- computer skill: typing</li> </ul>	<p><b>5</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Jj)</li> <li>- Match all sounds to appropriate letters. (Jj)</li> <li>- Listen to one-syllable words and tell the beginning sounds.</li> <li>- Understand the alphabetic principle, which means that as letters in words change, so do the sounds. (-ot)</li> <li>- Identify if words rhyme when given a spoken prompt.</li> <li>- Name 2D shapes and identify their various attributes.</li> <li>- Compare the measurable attributes of two objects using appropriate vocabulary including taller/shorter, heavier/lighter, longer/shorter.</li> <li>- Count up to 20 objects that are in an order by answering the question "how many". (up to 10)</li> </ul>	<p><b>6</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Pp)</li> <li>- Match all sounds to appropriate letters. (Pp)</li> <li>- Listen to one-syllable words and tell the beginning sounds.</li> <li>- Understand the alphabetic principle, which means that as letters in words change, so do the sounds.</li> <li>- Identify if words rhyme when given a spoken prompt.</li> <li>- Compare the measurable attributes of two objects using appropriate vocabulary including taller/shorter, heavier/lighter, longer/shorter.</li> <li>- Blend syllables together to form a word when given an oral prompt.</li> <li>- Blend onsets and rimes of single-syllable words when given by a</li> </ul>
<p><b>7</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Oo)</li> <li>- Match all sounds to appropriate letters. (Oo, /sh/)</li> <li>- Identify if words rhyme when given a spoken prompt.</li> <li>- Understand the alphabetic principle, which means that as letters in words change, so do the sounds. (-og)</li> <li>- Compare the measurable attributes of two objects using appropriate vocabulary including taller/shorter, heavier/lighter, longer/shorter.</li> <li>- Identify common signs and symbols.</li> <li>- Count, recognize, represent, name, and order a number of objects (identify 10-20).</li> <li>- Substitute individual sounds of simple one-syllable words to make new words.</li> <li>- computer skill: typing numbers</li> </ul>	<p><b>8</b></p> <ul style="list-style-type: none"> <li>- Recognize and name all capital and lowercase letters of the alphabet. (Hh)</li> <li>- Match all sounds to appropriate letters. (Hh, Oo)</li> <li>- Read one-syllable and high-frequency (often-heard) words by sight.</li> <li>- Compare the measurable attributes of two objects using appropriate vocabulary including taller/shorter, heavier/lighter, longer/shorter.</li> <li>- Retell (beginning, middle, end) familiar stories. (Gingerbread Man)</li> <li>- Locate a word on a printed page within text.</li> <li>- Represent addition with <u>objects</u>, fingers, and sounds to identify the meaning of addition as putting together and adding to.</li> <li>- State the number that makes 10 when added to any given number 1-9 with objects.</li> <li>- Substitute individual sounds of simple one-syllable words to make new words.</li> </ul>	<p><b>9</b></p> <ul style="list-style-type: none"> <li>- Match all sounds to appropriate letters. (/sh/)</li> <li>- Compare the measurable attributes of two objects using appropriate vocabulary including taller/shorter, heavier/lighter, longer/shorter.</li> <li>- Identify tricky numerals (ie., 13, 30, 3).</li> <li>- Explain that addition means "adding to" and subtraction means "taking away from."</li> </ul>





